

# Paul Adaimi

Portland, ME (Open to Relocation)

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## Education

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- Northeastern University** – Portland, ME Sept. 2023 – Exp: May 2025
- Master of Science in Computer Science, GPA: 4.0
- American University of Beirut** – Beirut, Lebanon Sept. 2015 – Dec. 2019
- Bachelor of Engineering in Computer and Communication Engineering

## Technical Knowledge

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**Languages:** TypeScript, JavaScript, Java, Python, HTML, CSS, C#  
**Frameworks:** Next.js, React, React Native, Django, Flask, Android, Ember.js, Java Spring, DotNet Core  
**Technologies:** Git, Expo, Google Cloud Functions, PostgreSQL, NoSQL, Firebase, Docker, NPM, Conda  
**CI/CD:** Vercel, EAS Build, CircleCI, Percy, SonarCloud, GitHub Actions

## Work Experience

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- Teaching Assistant**, Northeastern University – Portland, ME Jan. 2024 – Present
- Led a TA team for **Algorithms**, overseeing lab coordination, grading standards, and student support.
  - Assisted in teaching **Web Development**, focusing on full stack development and responsive design.
  - Reviewed assignments with feedback to help students master concepts and improve problem-solving.
- Intermediate Software Developer**, GTLogic – Beirut, Lebanon Feb. 2022 – Sept. 2023
- Revamped MagMutual's One-Model web app by updating legacy React code to a modern, improved version, making the codebase more maintainable and scalable while addressing 58 negative user insights.
  - Trained over 10 new hires in technologies like React, Ember.js, unit testing, debugging, and visual testing with Percy, streamlining their onboarding process and improving overall team efficiency.
  - Conducted code reviews for junior developers to maintain quality and promote continuous learning.
- Junior Software Developer**, GTLogic – Beirut, Lebanon Feb. 2020 – Feb. 2022
- Developed the front end of Vimly Benefits Solutions' SIMON web app using Ember.js, enhancing UX and enabling data-driven health benefits decisions, boosting client satisfaction and growth.
  - Contributed to an Agile team by building responsive UI components to support cross-device functionality.
- Software Developer Intern**, Murex – Beirut, Lebanon May 2019 – Aug. 2019
- Engineered, in a team of three, a back-end web service using Java Spring and C#, coupled with React for front-end, to automate command sequences for Murex developers, enhancing task flow in cloud environments.
- Research Assistant**, American University of Beirut – Beirut, Lebanon May 2017 – May 2018
- Assisted AUB professors on a General Electric funded project to predict stampede risks using sensor data.
  - Built a JavaScript and D3.js tool to visualize high-risk areas in real time, enhancing data clarity and insight.

## Projects

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- Bleumer** github.com/paul-adaimi/bleumer
- Built a salmon delivery app for Bleumer ME (Canada–Lebanon) using React Native (Expo) and Firebase, streamlining orders and boosting customer satisfaction through a seamless mobile experience.
  - Successfully launched the app on Google Play and App Store, boosting accessibility and user growth.
- Indoor Navigation System**, American University of Beirut Sept. 2018 - May 2019
- Collaborated on an Intel-sponsored AR navigation system using Microsoft HoloLens, built with C# in Unity and a Node.js backend, to guide warehouse workers and reduce package handling time using QR and object detection.